

EARTHGAMES ON TAP



May 18th, 2017

Center for Creative Conservation
College of the Environment, UW
<https://conservation.uw.edu>

EarthGames
<https://earthgames.org>
@EarthGamesUW

Speakers



Sean Vesce is a veteran game developer and co-founder of Colabee Studios - a local game development collective. Sean recently served as Creative Director of *Never Alone*, a BAFTA award winning action-adventure game. Sean's passion for videogames and his curiosity about the world led him to his current focus on "World Games" - games built in partnership with cultural communities to open up new ways of understanding the universe and our role within it.



Emma Marris is a non-fiction writer whose works focus on modern environmentalism. She challenges the notion that nature can only be preserved in its pristine, pre-human state. In her book *Rambunctious Garden*, she argues that we need different strategies for saving nature and champions a blurring of the lines between nature and the people responsible for its care.



John Krajewski is founder and CEO of Strange Loop Games, a studio focused on evolving the classroom by connecting entertainment and educational games. His background is the console games industry, having worked at EA and Midway. He is currently the designer of the game 'Eco' and the forthcoming 'Exo'. After founding Strange Loop Games, he has led development on a suite of games for Amplify Education, Steam, and the Playstation Indie hit 'Vessel'.



On tap this evening

- 6:00 Welcome!
- 6:20 Opening words by Sean Vesce (Colabee Studios) and Dargan Frierson (EarthGames, UW)
- 6:30 Emma Marris - *Many Natures; Many Ways of Being in Nature*
- 6:45 John Krajewski - *A World For Every Classroom*
- 7:00 Mingle, forage and play games
- 7:45 Panel discussion with Jason Behr (Sunbreak Games), Ian Gil (E-Line Media), Kaeli Swift (UW graduate student), and Aaron Wirsing (UW professor)
- 8:15 Forage, mingle and play games
- 8:45 Awards ceremony and closing words
- 9:00 Get home safely

Featured Games

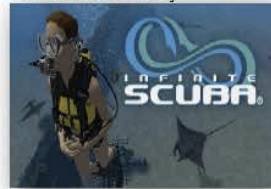
Pine Street Codeworks



E-line Media



Cascade Game Foundry



Elevator Entertainment



E-line Media



Sunbreak Games



Plethora-Project LLC



Might and Delight



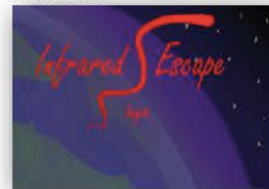
Ice Water Games



Game Innovation Lab



EarthGames



Special thanks to Stuart Danford, Lagunitas Brewing Company, and the many volunteers.

Organizing Committee:

Sean Vesce, Sara Breslow, Andrew Arakaki, Nova Barlow,
Gerald Cournoyer, Dargan Frierson, Josh Lawler, and Julian Olden.

For more information contact EarthGames at erthgamz@uw.edu.

